

לחטוף או לא

Game Instructions

Play with...

2-4 players, age 8 and up.

What's in the Box?

51 cards, 2 die, a chip and game instructions.

Objective of the Game

To grab and accumulate as many cards as possible and to end the game with the most cards.

The dice:

The game has 2 dice - a number die and an object die. Three numbers are displayed on the number die **0**, **1**, **2** (twice each). Three symbols are displayed on the object die which represent the different categories - trees 🌳, animals 🐾 and vehicles 🚗, and 3 colors - blue, green and red.



The Cards:

Three objects from the 3 categories are displayed on each of the cards - trees, animals and vehicles in one of the three colors - blue, green or red.



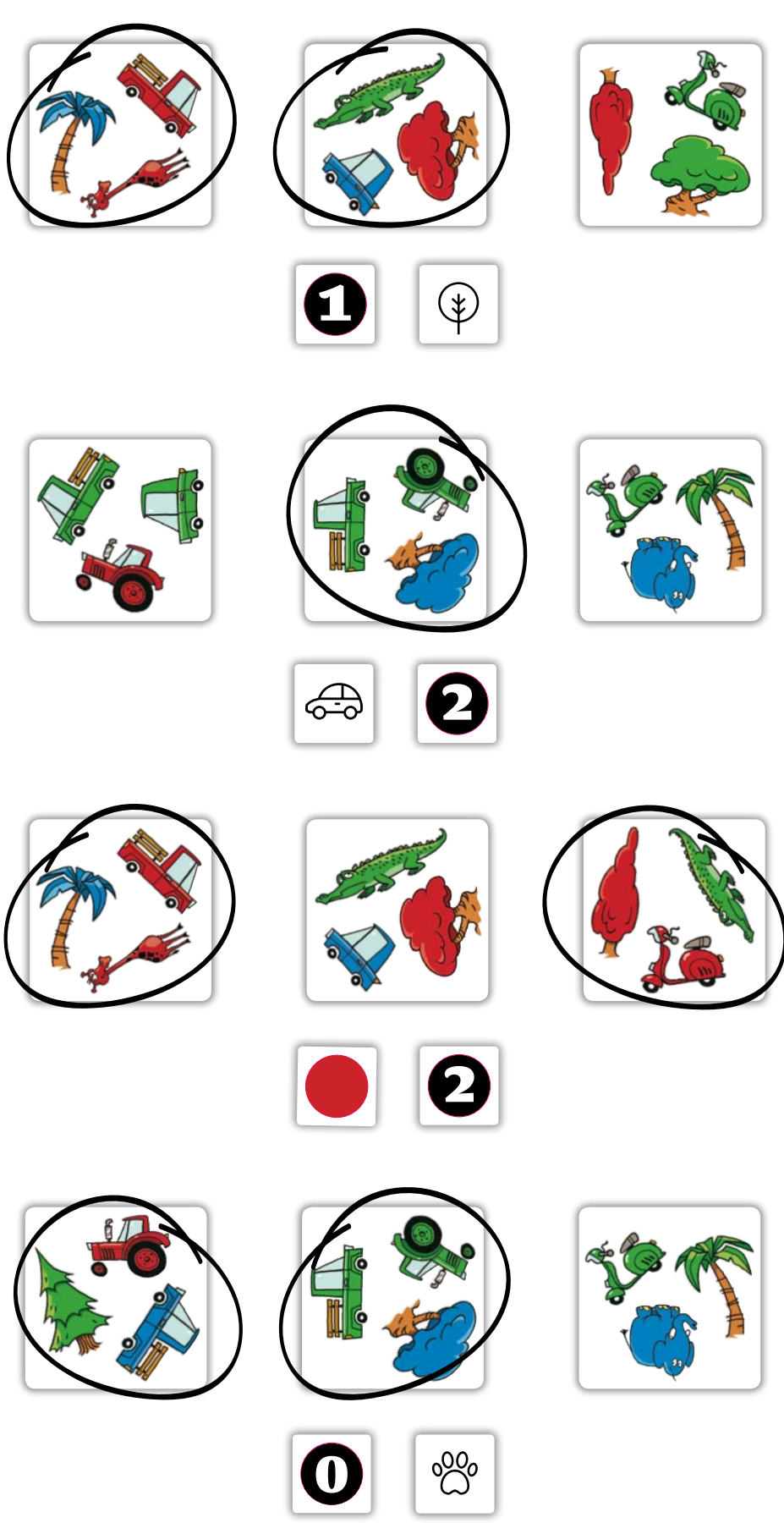
How to Play:

Place the chip "grab or not" in the center, shuffle the cards and spread 7 cards face-up around it. Place the remaining cards face-down on the side.



One player is chosen to be the first to roll the dice. In each round the next player rolls the dice, clockwise. The first player rolls the 2 dice and all the players rush to grab the cards with the exact combination shown on the dice.

Examples:



The players keep the cards they grabbed until the end of the game.

After all the matching cards have been grabbed, complete the number of cards in the center to seven and start a new round.

What happens if no card shows the combination displayed on the dice?

When this happens the players must grab the center chip, and the player who is the quickest to grab it wins all the seven cards!

Warning:

A player who mistakenly grabs the center chip (i.e., when at least one card matched the dice combination), will be fined and pay one card he or she won to each of the other players. If this player does not have enough cards to pay the fine, they will not play in the next round.

Ending the Game:

The game ends when all the cards in the deck have been grabbed, and the player with the most cards is the winner.

Playing in Turns

If you want to play with children under the age of 8, or you do not want to compete on speed, you can play the game in the following way: every player on their turn rolls the dice and collects the matching cards at their own pace without competing with the other players. A player in whose round no card matches the dice of course wins all seven cards. The game ends when all the cards have been collected and the winner is the player with the most cards.

Have fun

Haim Shafir